

Lisa Goes to London

starter

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Teacher's Book

SUGGESTED LESSON PLAN

If you decide to deal with one chapter in each lesson, you can follow the procedure described below. In this case, it is estimated that you will need about sixty minutes for each lesson. If classroom time is scarce, you can have students do most of the reading and activities at home.

Before reading each chapter

- 1 At the beginning of each lesson revise the previous chapter and check the exercises which you have assigned for homework. If you feel that certain points have not been sufficiently covered, ask the students additional questions. Then ask them to give you a summary of the chapter and/or act it out.
- 2 Ask the students to guess what will happen in the chapter they are about to read. Select from the ideas presented below the ones that suit you best.
 - Ask the students some general prediction questions, e.g.
 - Where will the children go?
 - What will happen there?
 - Ask the students to look at the illustrations of the chapter they are going to read and describe them. You may also ask them questions in order to help them, e.g.
 - Who are the people in this picture?
 - Where are they?
 - What are they doing?Afterwards, they should be encouraged to guess what will happen in the chapter.

Facts about the characters

- ... has got tickets for a musical.
- ... is afraid of snakes.
- ... likes the green snake.
- ... is the winner of the competition.
- ... sells tickets.
- ... works at London Zoo.
- ... is eating a cheeseburger.
- ... gives the prize to Lisa.

Board game

You can encourage your students to create a board game based on the story. The game can be played by two to four players, using a dice and pawns. Alternatively, you can divide the class into two to four groups, so that all the students can take part.

Have your students draw a board consisting of between 25 and 30 numbered squares and glue it on a piece of card. They can decorate it with illustrations of the sights of London mentioned in the book. They should also write the word 'quotation' or 'fact' on about half of the squares. Have the students prepare two equal packs of cards. The cards in the first pack (Quotation cards) should have questions about what the characters have said (e.g., *Who said, "Where's my camera?"*). The cards in the second pack (fact cards) should have questions about what the characters have done (e.g. *Who bought a souvenir cup?*).

Supply the students with dice and pawns and place each set of cards face down. The students start from square 1, throw the dice and move their pawns accordingly. If a player lands on a quotation or fact square, he/she must turn over a card from the respective pack and answer the question printed on it in order to move on. If the player answers incorrectly, he/she misses a turn. The winner is the student/group that arrives first at the end of the board.

A. Answer the questions.

1 Who is waiting for Lisa at the airport?

2 What is Lisa's hobby?

3 How many finalists are there in the competition?

4 Where are the children waiting for Lisa?

5 Where are the Crown Jewels?

B. Are the sentences True or False? Write T or F in the boxes.

1 It is Lisa's first time in London.

2 Diana cannot drive a car.

3 Lisa can see Hyde Park from the window of her hotel room.

4 Diana and the children are going to Trafalgar Square by bus.

5 Lisa and Nadia like the Crown Jewels.